

Curriculum Vitae

Charles Wesley Price, MS in Medical Illustration, Board Certified Medical Illustrator

Senior Director

Division of Biomedical and Scientific Visualization

Mayo Clinic Rochester, Minnesota

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9th October 2023

Education

1994-1996 MS in Medical Illustration, Medical College of Georgia, Augusta University, Augusta, GA

1989-1993 BFA in Scientific Illustration, University of Georgia, Athens, GA

Additional Education and Training Recieved

2023-present Biomedical and Scientific Visualization, Mayo Clinic- Internal Training:

'3D Visualization Using DICOM Imaging', David Nahabedian, MS, CMI

2020-2022 Center for BioMedical Visualization, St. George's University School of Medicine - Internal Training:

'Introduction to Character Animation in Cinema 4D', Jack Nelson

'Modeling a Stomach using Cinema 4D Animation Software', Jack Nelson

'DICOM Visualization and 3D Segmentation Workshops', (2 sessions) David Nahabedian & Brandon Holt

'Insect Modeling with ZBrush: Orthoptera-Stenopelmatidae-Stenopelmatus', Brandon Holt

'Introduction to Cinema 4D Animation Software', Jack Nelson

2019-present Association of Medical Illustrators Online Learning Webinar Series:

'Making Medical Art Using Virtual Reality Technology', Chi-Chun Liu (co-presenter Charles Price) 'How To Approach Designing For Immersive Technology', Andrea Zariwny, INVIVO-Communications 'Causes & Consequences: Topographical Anatomy and the Legacies of Eduard Pernkopf & J.C.B. Grant', Dave Mazierski, Associate Professor of Biomedical Communications/Biology, University of Toronto

'Modeling Biological Membranes And Membrane Proteins', Dr. Derek Ng, University of Toronto

'Beginners Guide To The Protein Data Bank', Veronica Falconieri Hays, MA, CMI

'Learning from visual media: A primer on educational research for medical illustrators',

Dr. Jodie Jenkinson, Assistant Professor of Biomedical Communications, University of Toronto 'Using Layer Styles and Smart Objects to Optimize Production in Photoshop', Andrew Swift, Director of Medical Science at ISO-FORM LLC

'Speeding up your Illustrator Workflow', Jill Gregory, Associate Director of the Instructional Technology Group, Icahn School of Medicine at Mount Sinai, in New York City

'Computational Microscopy of COVID-19', Dr. Rommie E. Amaro, Ph.D. Professor and endowed chair of chemistry and biochemistry and the Director of the National Biomedical Computation Resource at the University of California, San Diego

2019 American Sign Language for Medical Terminology, 16-hour intensive selective Dr. Robert Hage

Council for Education in the Commonwealth, 2019 Annual Conference:

'Laughter is the best medicine, why not the best learning tool, too?', Maira DuPlessis and Dr. Robert Hage

'Video & Virtual Reality (VR) in Education', Dari Twum Barimah

'Those Apps You Never Knew Existed', Phylise Banner

'Augmented Reality (AR) for Interactive Learning Spaces', Shereene Harford Twum Barimah

'Comparative Anatomy: Pectoral Muscles of the Human, Equine, Canine' Anatomy in Clay Center,

Denver, CO. 16-hour intensive sculpting workshop with Jon Zahourek, creator of the Anatomy in Clay™ haptic learning system ensuring 'The mind cannot forget what the hands have learned'

2017-2022 Seminars and Lectures, St. George's University School of Medcine, Department of Anatomical Sciences:

'Research is Fun', Dr. Paul Fields (SGU Research Day 2021)

'Sly as a Fox: How to Identify a Predator', Nelson Davis, Dr. Robert Hage (SGU Research Day 2021)

'Posterior Triangle and Root of the Neck', Dr. Vasavi Gorantla

'From Injury to Malpractice', Annie Gough (visiting professor)

'Michelangelo - Sculptor in Bronze', Dr. Peter Abrahams

'Accessible 3D Scanning Technology for the Classroom', David Nahabedian

'Clinical Imaging of the Extremities: Radiography, CT and MR,' Dr. Kitt Shaffer (visiting professor)

University Teaching Program Workshops, St. George's Univeristy Department of Educational Services:

'Level Up! How to Elevate your PowerPoint Lectures' Sarah Gluchitz

'Developing a shared understanding of online learning' Shannon Rushe

'Building online learning environments (ie. SAKAI, DLAs)' Shannon Rushe

'Engaging students in online environments (ie. Zoom)' Shannon Rushe

'Creation of online content (ie. Panopto, Dynamic PPTs, Animations)' Shannon Rushe

2017 St. George's University, Teaching with Technology Tuesdays (TwTT):

'Using Augmented/Mixed Reality for Medical Education' Ted Dinsmore

'All Or Nothing: Managing Our Own Technology Lifecycles' Phylise Banner, Experience Designer 'Exploring AR, VR & 3D Apps' Shereene Harford Twum Barimah

2016-2022 Visiting Professors and Training - St. George's University Center for BioMedical Visualization:

'Adobe AfterEffects 2D Animation', Adam Zunder, INVIVO-Communications 'Pixologic ZBrush and Sketchfab', Quade Paul, Echo Medical Media LLC

'MedLegal Illustration/DICOM Data Visualization', Annie Gough, CMI, AG Illustrations

'Pixologic ZBrush, Adobe Photoshop, Project Library Development', Andrew Swift, CMI, ISO-FORM, LLC

'Focus Group: Developing a Graduate Program', Andrew Swift & Annie Gough

2015 'Mastering Human Anatomy in ZBrush' The Gnomon School of Visual Effects, Los Angeles, CA 40-hour intensive with Andrew Cawrse and Kris Costa, Hollywood special effects artists

'3D Printing for ZBrush Artists' Mold3D Academy, Los Angeles, California

'Advanced 3D printing Techniques in ZBrush' The Gnomon School of Visual Effects, Los Angeles, CA

'Digital Sculpting for Artists' The Gnomon School of Visual Effects, Los Angeles, California. 4-hour digital sculpting session with Hollywood special effect artist Eric Keller

'Preparing Ornithological Specimens for the Future of Science and Natural History Museums'
The Association of Medical Illustrators Annual Meeting, Cleveland Clinic, Cleveland, Ohio. Full day session with Maria Burke, Exhibits and Design Manager at the Cleveland Museum of Natural History

'Comparative Avian and Mammalian Osteology' Guild of Natural Science Illustrators Annual Meeting, Boulder, CO. Full day sketching and anatomy session at Denver Museum of Nature and Science studying with Dr. Sue Ware, forensic paleontologist and Research Associate, Denver Museum of Nature & Science. 'Mastering Human Anatomy in ZBrush.' The Association of Medical Illustrators Annual Meeting, Mayo

Clinic, Rochester MN. Full day sculpting with Andrew Cawrse, Hollywood special effects artist

2013 'From Passion to Profits.' The Association of Medical Illustrators Annual Meeting, Salt Lake City, UT Full day session with business coach Peleg Top

2012 'Clinical Anatomy of the Hand: Serial Dissection and Illustration.'

The Association of Medical Illustrators Annual Meeting, Toronto, CAN. 4-hour sketching and anatomy session with Dr. Anne Agur, Professor in the Division of Anatomy, Department of Surgery at the University of Toronto, coauthor of Grant's Atlas of Anatomy, Essential Clinical Anatomy, and Clinically Oriented Anatomy

2011 'Abdominal Vascular and AAA Repair.'

The Association of Medical Illustrators Annual Meeting, Baltimore, MD. 4-hour sketching, anatomy, and surgical simulation observation with Dr. Heitmiller Chief of Surgery, Program Director of General Surgery and Surgical Residency Program Director at Union Memorial Hospital.

2010 'Autodesk Maya Basics.' The Art Institute of Colorado Continuing Education, Denver, CO. 16-hour intensive training with Sandeep Kulkarni, Product Manager, EDU at Unity Technologies, and former Senior Training Specialist at Digital Domain.

Employment and Academic Appointments

Current Employment

2022-present

Senior Director, Divsion of Biomedical and Scientific Visualization, Mayo Clinic, Educational Shield Oversees the business operations within the Division of Biomedical & Scientific Visualization and provides leadership to a high-performing team of illustrators, animators, 3D artists, XR/AR/VR engineers and all other related creative staff. Grows and fosters a healthy creative culture with a focus on evolved communication, collaboration, innovation and process.

Leads the Division of Biomedical & Scientific Visualization and serves as a trusted advisor and a key member of the Education Administration leadership team. Drives the vision, mission, and interpretation of creative strategy for the Division in partnership with the Division Chair, Medical Director and the Creative Director roles to optimize workflow and improve efficiencies, to ensure consistency and alignment of all medical & scientific visuals across the organization. Inspires an understanding of the value and importance of the stewardship of Mayo Clinic rich history of medical & scientific visuals. Works closely with HR to drive rigorous recruitment of top talent across all creative studio disciplines. Engages with leaders, administrators, physicians, scientists, and allied health staff at the highest levels of the organization with confidence and credibility.

Leads all vendor partnerships for products and services that include (but not limited to) medical illustration, medical animation, 3D modeling/texturing, 3D printing, special effects, and XR/AR/VR authoring. Collaboratively shapes and grows a world-class medical illustration and medical animation studio.

Other Employment and Academic Appointments

2018-2023 Visiting Professor, Medical Illustration Graduate Program, Augusta University

Developer and facilator of an introduction to digital sculpting for the summer Medical Sculpture course.

2016-2022 Instructor, Department of Anatomical Sciences, St. George's University School of Medicine

Facilitator in the gross anatomy wet lab for Courses: Biol460, BPM1, BPM2

Instructor for the Post Graduate Certification in Medical Education

2020-2022 Director, Basic Sciences Selectives, St. George's University School of Medicine

Oversees the development and quality of Selective Courses through collaboration with:

Senior Web Designer/IT Security to maintain the Basic Sciences Selective portal site Students to answer questions and facilitate registration through the portal site

Course Directors to update content for selectives on the portal site, and gather registration forms Registrars Office to ensure students are in compliance with selective rules, are registered properly

and receive credit on their transcript for successful completion of the course

Faculty to develop new, challenging, and innovative selective courses to give students the opportunity to integrate basic sciences knowledge into clinical areas, often into clinical medicine.

2018-2022 Creative Director, Center for BioMedical Visualization, A dynamic faculty collective within the Department of Anatomical Sciences whose mission is to collaborate with other St. George's University faculty with visual communication, visual storytelling, visual problem solving and graphic support.

Fosters creative relations, manages collaborations and expectations between the medical illustrators and all Departments, faculty & students: primarily for School of Medicine as well as on a case-by-case basis for School of Veterinary Medicine, School of Arts and Sciences, School of Graduate Studies, Northumbria University and Clinical affiliates, Department of Educational Services, Psychological Services Center, Office of Career Guidance, etc.

Co-developer of the BioMedical Visualization Fellowship and Internship Programs

Direct supervisor for all faculty medical illustration Instructors, and assists in supervising all Demonstrator faculty in the BioMedical Visualization Fellowship and all student participants of the Internship Programs.

Creative Director oversees all medical illustration production and day-to-day operations including collaboration with:

Project Manager to intake and prioritize tasks/projects, budget time and resources, ensure quality and accuracy, mentor and guide creative performance, facilitate training, anticipate trends/needs Office of University Communications to ensure branding compliance for SGU-branded content Dean of the School of Medicine, Dean of Basic Sciences Office, Co-Chair of Anatomical Sciences Department, to keep St. George's University at the forefront of medical education and to ensure competitiveness in an increasingly digital educational environment

2018-2020 Adjunct Professor, Department of Scientific Illustration, University of Georgia, Athens, GA

Visiting Professor in charge of developing and delivering a 9-day intensive course in digital sculpting, to undergraduate students resulting in a full semester course credit

Course: ARGD 4080 Special Problems in Graphic Design: ZBrush for Science Illustration

2010-2016 Adobe Photoshop, Illustrator, and Graphic Design Instructor, Boulder Digital Arts, Boulder, CO Instructor in charge of developing and delivering software and graphic design courses to working

Instructor in charge of developing and delivering software and graphic design courses to working professionals in Boulder's leading community-powered resource organization. Courses:

Influential Infographics

Adobe Illustrator Hands-on

Adobe Photoshop Hands-on

Graphic Design Certificate Program

2003-2016 Associate Professor of Media Arts, The Art Institute of Colorado, Denver, CO

Media Arts & Animation, Visual Effects & Motion Graphics, and Game Art & Design, Faculty in charge of instruction, advising, assessment and curriculum development

Four undergraduate courses per quarter, four quarters per year (see Teaching Activities)

2001-2002 Medical Animator, Visible Productions LLC, Fort Collins, CO

2001 Museum Preparator, High Museum of Art, Atlanta, GA

7999-2000 Video Game Artist, Engineering Animation Inc., Salt Lake City, UT

1996-1999 Medical Artist, Engineering Animation Inc., Ames, IA

7996 Medical Illustration Intern, Educational Resources Center, University of Georgia,

School of Veterinary Medicine, Athens, GA

1996-present Wes Price Illustration, Principal Designer and Owner

Honors and Awards

2023 Award of Merit and Social Impact Award, Association of Medical Illustrators Salon 'Gestational Diabetes

Mellitus' animation with Nicole Lekach, Sarah Gluschitz, Sue Simon, Claudia Cárceles Román, Lucia Garces, Dr. Francis McGill, Dr. Sasha Lake, Nyana Bhashar, Amrita Pandey, Women in Medicine (WIM) Student Lead: Michele Liu, Community Advisors: Stephanie Lewis, Lydia Browne,

Charisse Bristol

2022 'Gender Roots: Justice, Art, and Medicine at St. George's University,' animation by Sarah Gluschitz, Nicole

Lekach, Lucia Garces, Farihah Khan, Matthew-Dean Argame with Sue Simon, Chandra Stafford, Robert

Alig, Andrea Blair, Dr. Laura Colket, Dr. Tracy Penny Light

Honorable Mention, CUGH-Pulitzer Center Video Competition, online. 'Cervical Cancer in the Caribbean' animation with Sue Simon, Claudia Cárceles Román, Nicole Lekach, Sarah Gluschitz, Lucia Garces, Dr. Sasha Lake, Dr. Francis McGill, Dr. Sasha Lake, Avi Bahadoor-Yetman, WIM Student Leads: Hanah Lee,

Jade Lerner, Jasmine Custodio and Amrita Pandey

2021 Award of Merit, Association of Medical Illustrators Salon, online. 'Cervical Cancer in the Caribbean'

animation with Sue Simon, Claudia Cárceles Román, Nicole Lekach, Sarah Gluschitz, Claudia Cárceles Román, Lucia Garces, Dr. Francis McGill, Dr. Sasha Lake, Avi Bahadoor-Yetman, WIM Student Leads: Hanah

Lee, Jade Lerner, Jasmine Custodio and Amrita Pandey

2018 Award of Merit, Association of Medical Illustrators Salon, Boston, MA. 'Equine Phalanges: A Comparison

of 3D Capture Methods' research infographic, and 3D-printed haptic display with Dr. Melania

Crisan, Jessica Holland, David Nahabedian, Katie Yost, Brandon Holt, Xochitl Vinaja

SIMIC-GRAU-Award, Excellence in Oral Presentation. 'Photogrammetry, as Applied to the Equine Phalanges for 3D Printing' 32nd Congress of the European Association of Veterinary Anatomists, Dr.

Melania Crisan, et. al. Hannover, Germany

2017 Faculty of the Year, Art Institute of Colorado. Nominated and awarded this honor for distinguished service

7998 Award of Excellence, The Association of Medical Illustrators Annual Salon, Toronto, CAN. 'Dynamic

Human II Interactive Atlas of Anatomy and Physiology', Performed medical illustration and animation

with interactive division team to complete an interactive atlas of anatomy/physiology

1995 3rd Place Award, 'Extensors of the Forearm.' Lamar Dodd School of Art, Athens, GA. The Annual Scientific

and Medical Illustration Exhibit. A joint exhibit sponsored by The University of Georgia Scientific Illustration

Program and The Medical College of Georgia's Graduate Program in Medical Illustration

Licenses and Certifications

2011-present

Board Certified Medical Illustrator A program to encourage lifelong learning and to measure professional competency. Similar to specialty certification for physicians, the competency evaluation consists of a written test and a practicum. The CMI credential renews every 5 years by meeting continuing education requirements designed to maintain competencies required for practice.

Teaching Activities

Current Teaching Activities

2023-present 'ZBrush Workflows' Workflow Workshops with Wes, Biomedical and Scientific Illustration, Mayo Clinic

Additional Teaching Activities and Mentorship Experience

2017-2022 St. George's University School of Medicine, Grenada, West Indies

Department of Anatomical Sciences

Facilitating in three courses, two terms per year

Biol460: Human Biology, School of Arts & Sciences Wet Lab

BPM500: Basic Principles of Medicine 1 Wet Lab BPM501: Basic of Principles of Medicine 2 Wet Lab

School of Medicine Post Graduate Certification in Medical Education: Visual communication instruction

2021-2022

'Digital auscultation recording at the Grenda General Hospital Live recording of heart murmurs from patients' with Dr. Charlotte Taylor-Drigo. Mentees: Lucia Garces, Sarah Gluschitz

Basic Sciences Selectives Course Development and Instruction

SCSK 570: Medical Animation Techniques for Patient Education Mentees: Jack Nelson, Sarah Gluschitz,

Brandon Holt, Lucia Garces, Claudia Cárceles Román

SCSK 586: Visual Storytelling for Research Communication Mentee: Sarah Gluschitz SCSK 587: 3D Visualization with DICOM Mentee: Brandon Holt and David Nahabedian

2020-2022

Center for BioMedical Visualization Internship Program Development and Training

Approaching ZBrush as a Scientific Illustrator: Sculpting the Hand with ZSpheres

Mentees: Caitlin Guttu, Lila Raymond, Brian Garcia Ramirez

Vector Portraiture in Adobe Illustrator Mentees: Farihah Khan, Carol Youssef

Approaching ZBrush as a Scientific Illustrator: Sculpting the Caribbean Monk Seal & Eagle Ray

Mentees: Farihah Khan, Angela Fan, Ashley Mastin, Lucy McCroskey

2019

Association of Medical Illustrators Online Learning Webinar Series:

'Processing 3D Scan Data Using Pixologic ZBrush For Multiple Applications' (presenter)

2017-2022

Center for BioMedical Visualization Faculty Development and Training

Mentees: Jessica Holland, Xochitl Vinaja, Angelica Ortiz, Katie Yost, Sue Simon, David Nahabedian, Brandon Holt, Claudia Cárceles Román, Sarah Gluschitz, Emily Kearney Williams, Valerie Lentz, Jack Nelson, Lucia Garces, Josh Hatfield, Farihah Khan

'Adobe Photoshop: Importing from ZBrush & Shared Creative Cloud Libraries'

'ZBrush to Sketchfab: The Living Illustration', Optical Illusion 2D Traditional Illustration in 3D

'ZBrush to Sketchfab: Optimizing your Models for Animation, Web, Game Engines', Advanced Training

'Approaching ZBrush as a Medical Illustrator', Beginner Training

Equine Anatomy Visualization for Lecture: Painting bone, muscle, and digestive tract anatomy on horses: Equine Ultrasound Lab for the AAEP chapter of the Large Animal Society.

Bovine Anatomy Visualization for Lecture: Painting normal and pathologic digestive tract anatomy on cows: Bovine Auscultation Lab for the AAEP chapter of the Large Animal Society at the Large Animal Research Facility

2003-2016

The Art Institute of Colorado, Denver, CO

Department of Media Arts & Animation, Game Art & Design, Visual Effects & Motion Graphics

Teaching load: Four undergraduate courses per quarter, four quarters per year, Courses:

Foundations: traditional media (includes graphite, charcoal, gouache, acrylic)

CC1309: Fundamentals of Design

CC1303: Color Theory

CC1312: Fundamentals of Drawing

CC1311: Life Drawing for Animators

CA2363: Drawing and Anatomy

RS1321: Proportion and Perspective

CC1311: Life Drawing for Animators

Foundations: software (includes Photoshop, Illustrator, InDesign, After Effects)

GAllOl: Intro to Game Development

CA1305: Language of Animation and Film

CC1306: Computer Applications

RS1309: Digital Image Manipulation

RS1320: Digital Illustration

CC1318: Digital Typography

RS2362: Principles of Digital Photography

Intermediate: software (includes 3Ds Max, Maya, ZBrush, Photoshop, Illustrator)

CA3340: Character Modeling CA2387: Materials and Lighting RS2330: Three-Dimensional Modeling

RS2323: Storyboards

Intermediate: non-media based

RS3365: Conceptual Storytelling

Advanced: software (includes 3Ds Max, Maya, ZBrush, Photoshop, After Effects)

CA4391: Animation Studio CA3376: Pre-Production Team CA4380: Production Team

CA4392: Animation Portfolio Fundamentals CA4393: Animation Portfolio Production

FX4323: Portfolio Presentation for Visual Effects and Motion Graphics

CA4394: Animation Portfolio Presentation MAA363: Advanced Drawing for Animation

Advanced: non-media based

RS4390: Career Development

RS4385: Externship

Educational Tours

The Art Institue of Colorado, Denver, CO

Co-designed and led three summer field trips for art students to explore important historical art

centers in both Europe and Asia. Concurrently visited animation studios as well as

facilitated courses for college credit and organized art shows in conjunction with the trips.

2005,2007 Chaperone, Educational Tour of Southern Japan (Osaka, Kyoto, Tokyo and Nara)

2004 Chaperone, Educational Tour of Italy and Southern France (Rome, Florence, Venice, and Nice)

Committees and Service

Current Institutional Service

2023- present Mayo Clinic, Rochester, MN

Full Education Administrators Meeting, Member

Simulation/Immersive and Experiential Learning (3D) Modeling Solutions Team, Member

Media Asset Manager Program Advisory Group, Member

Additional University/School Committees and Student Activities Support

2021-2022 St. George's University School of Medicine, Grenada, West Indies

Academic Resources Sub Committee, Member

Committee for Technology-based Teaching & Learning, Member Basic Sciences Curriculum Committee, Guest/non-voting member

2017-2022 DLA Focus Group, Co-Chair

Institutional Learning Focus Group Committee, Member

2003-2016 The Art Institue of Colorado, Denver, CO

Admissions Committee, Member Scholarship Committee, Member

Assessment Committee, HLC Accreditation, Member

ZBrush Club, Faculty Lead and Mentor

Pre-Portfolio Application, Faculty Lead and Mentor

The Recording Arts Club, Faculty Sponsor

The REEL Thing Student Animation Festival, Faculty Editor and Judge

Media Arts Awards Ceremony, Faculty Coordinator

Saturday Life Drawing Sessions, Faculty Lead and Sponsor

Stop Motion Animation Workshop, Faculty Lead

Open House, Portfolio Reviewer Summer Studio, Presenter

Professional Societies: Memberships

1996-present Professional Member, Association of Medical Illustrators AMI

2018-2022 2001,2014 2011-2016	Professional Member, American Association of Clinical Anatomists AACA Professional Member, Guild of Natural Science Illustrators GNSI Membership/Educational Director, ASIFA-Colorado Local Chapter International Animated Film Association	
Professional So	cieties: Committee Assignments/Offices Held	
2023	Co-Chair, AMI Meeting Planning Committee, Association of Medical Illustrators for the 2022 AMI Annual Meeting in Henderson, NV	
2022	Workshop and Tech Showcase 'Chair-at-Large', Association of Medical Illustrators Mentoring both Chairs for the 2022 AMI Annual Meeting Planning Committee	
2017-present	Webinar Presenter and Host, Online Learning Committee, Association of Medical Illustrators Committee dedicated to Continuing Education Unit (CEU's) development for AMI membership	
2016	Workshop Chair, Association of Medical Illustrators Annual Meeting, Atlanta, GA	
2013	Tech Showcase Chair, Association of Medical Illustrators Annual Meeting, Salt Lake City	
2012	Salon Judge, Association of Medical Illustrators Annual Meeting, Toronto, Ontario, CAN	
2011-2014	Supervisor and Animation Instructor, 1st - 4th Annual Denver ComiCon. ASIFA-Colorado, Denver, CO	
2010	Facilitator and Video Editor, 'GI Joe Stop Motion Workshop.' ASIFA-Colorado, Denver, CO Animation workshop for GI Joe Stop Motion Film Festival participants Host Presenter, 'Bill Plympton IN YOUR FACE!' ASIFA-Colorado, Denver, CO	
2009-2014	Judge, 'ASIFA-CO Best Professional Animated Short.' 33rd - 37th Starz Denver Film Festivals, Denver, CO Judge, 'ASIFA-CO Junior Animation Competition.' 33rd - 37th Starz Denver Film Festivals, Denver, CO	
2008	Facilitator and Video Editor, 'Stop the Madness!' 826NYC Writing Center, Brooklyn, NY Three week stop motion animation workshop for local youth	
2001	Promotional graphic designer, Association of Medical Illustrators Annual Meeting, Asilomar, CA	
	Funding Commence of the Commen	
Grants		
1995-1996	Recipient, Vesalius Trust Research Grant, Medical College of Georgia. Awarded for research and development of 3D models of dissected embryonic chicken hearts within the Developmental Biology Program, under the guidance of Dr. M.L. Kirby and Karen Waldo, resulting in the creation of my 1996 Graduate Thesis 'Introduction to Looping: A 3-Dimensional Interactive Tutorial of the Developing Heart.' Published within Embryo: CD Color Atlas for Developmental Biology, ed. Dr. Gary C. Schoenwolf, Prentice Hall, NJ. 1996	
Conference Presentations and Invited Talks Including Lectures, Workshops, and Art Exhibitions		
Regional/Local		
2023	'Storytelling with Techniques and Technology: Preserving and Fostering the Humane by Utilizing Medical Illustration at the Dawn of Artificial Intelligence,' Humanities in Medicine Grand Round Lecture, Mayo Clinic	
National		
2023	'Life Drawing Las Vegas-Style!,' Workshop for the Association of Medical Illustrators Annual Meeting, Henderson, NV	
	'Taking Your Career to Unexpected Places,' O.A. Parkes Symposium, Medical Illustration Graduate Program, Augusta University, Augusta, GA	
2022	'VR for the Beginner Curious', Tech Showcase Presentation, Association of Medical Illustrators Annual Meeting, Des Moines, IA	
2020	'Illustrators without Borders,' Virtual O.A. Parkes Symposium, Medical Illustration Graduate Program,	

	'Lasers in the Jungle,' The South East Medical Illustration Meeting, University of Georgia, Athens, GA presented by Charles Price and designed by Lucia Garces
2018	American Association of Clinical Anatomists, Atlanta, GA 'Midline Vasculature of the Neck,' Poster Presentation by T. Jackson, O. Akinfemiwa, O. Tunde-Byass, J. Coey, S. Sulaiman. 2 Illustrations 'Anatomical Relationships of the Subclavian Vein', Poster Presentation by S. Vizirian, H. Fan, R. Stern, T. Thinley, S. Sulaiman. 1 Illustration
	'Zed for your Head: ZBrush Workflows for Didactic Illustration', Workshop for the Association of Medical Illustrators Annual Meeting, Newton, MA
	'Spiders from Space: Processing Scan Data from Artec Studio in ZBrush', Tech Showcase Presentation, Association of Medical Illustrators Annual Meeting, Newton, MA
2017	'ZBrush for Beginners,' Association of Medical Illustrators Annual Meeting, Austin, TX 'Photogrammetry for 3D printing,' 4th Annual Denver Comic Con, Denver CO
2014	'ZBrush for Beginners.' Association of Medical Illustrators Annual Meeting, Salt Lake City, UT 'The Cutting Edge: Contemporary Surgical Illustration,' Illustration Exhibition. Fulginiti Center for BioEthics and Humanities, University of Colorado, Denver, CO
2013	'Fabrication for Stop Motion Animation.' Panel Presenter, 2nd Annual Denver Comic Con, Denver, CO 'Stop the Madness: Adventures in Medical Stop Motion Animation.' Association of Medical Illustrators Annual Meeting, Portland, OR
	'Exquisite Corpse.' ASIFA-Colorado, Denver, CO. Original group project resulting in a 3-minute animation featuring some of Colorado's best animators.
2012	'Brutal Sun.' The REEL Thing, The Art Institute of Colorado, Denver, CO. Screened an original 2D animation co-created with ASIFA-Colorado colleague Andy Mason.
2011	'Extensors of the Forearm, Posterior Scapula and Brachial Anatomy.' Art in Education: Select Works of the Faculty & Staff Show at the Art Institute of Colorado Denver, CO.
	'HD Net Movies Kid Scene Promo, ASIFA-Colorado.' Performed in this thirtysecond promotional spot about kids interacting with ASIFA-Colorado during the Starz Denver Film Festival which aired nationally on HD Net Movies.
2010	'Force Quit, But Never Surrender.' GI Joe Stop Motion Animation Film Festival, Bug Theater, Denver, CO
2009	"Circles of Confusion." 48 Hour Film Project, Denver, CO. Worked with a team of filmmakers to create an original film within two days
2007	'Stop the Madness: Student Films.' Erasers for Breakfast: 826NYC 2nd Annual Film Festival, Brooklyn Academy of Music, Brooklyn, NY. A screening of the student stop motion animations I edited during my three-week animation workshop with local youth.
	"i3 Japan; Faculty and Student Exhibit." The Art Institute of Colorado Educational Tour of Japan, Aurora, CO. Coordinated student work and exhibited six illustrations inspired by our impressions of Japan.
2002	'Mattes, Masks and Materials in 3Ds Max.' Association of Medical Illustrators Annual Meeting, Austin, TX
1998	'Color Issues in Design.' Association of Medical Illustrators Annual Meeting, Toronto, CAN
International	
2023	'From the Caribbean to the American Midwest: Developing Biomedical Visualization Teams for the Future of Healthcare,' Institute of Medicial Illustrators Conference, Cardiff, Wales, UK (November 2023) 'Introduction to Gravity Sketch VR,' Institute of Medicial Illustrators Conference, Cardiff, Wales, UK (November 2023)

Augusta University, Augusta, GA presented by Charles Price, Sue Simon, Brandon Holt, David Nahabedian

'Virtual Reality Field Trips for Lecture and Anatomical Review,' workshop for the International Veterinary Simulation in Teaching Conference, St. George's University School of Veterinary Medicine, Grenada

Teaching Green in Grenada: Repurposing for Educational Advancement,' InVeST Conference Poster by Corrigan, A., Pickens, M., Ivaldi, F., Price, C., Nahabedian, D., Simon, S.

What structures in the human body can claim the highest number of anatomical eponyms per cubic measurement?' (SGU Research Days poster design and illustration) Poster by Claudio Frank, Shenade Joseph, Robert Hage

'The Illustration Process,' Research Club Seminar, Anatomical Sciences, SGU-SOM

'Careers in Art and Science: Medical and Scientific Illustration,' Arts 205 SGU-SAS, Presentation with Farihah Khan, Sue Simon, and Asher Mains

'The face of your lecture - How to give your PowerPoint Presentations a facelift by integrating the core principles of design', The Association for Medical Education in Europe Pre-Conference Workshop by Sarah Gluschitz with Charles Price, David Nahabedian, Abstract Accepted (Postponed/Cancelled due to COVID-19)

2019-2020 '3D printing at the Center of BioMedical Visualization', Co-presented a workshop and virtual demonstration for the Dept. of Computers & Technologies, SGU: with Dr. K. S. Senthilkumar, David Nahabedian, Brandon Holt, Sarah Gluschitz

2019 '3D Scanning capabilities and its uses at St. George's University', Commonwealth Education Conference.
 Assisted the medical illustration faculty team at 'Technology Test Kitchen' to showcase our development of 3D printing and how it can enhance instruction in the classroom at St. George's University
 'Profession of a Medical Illustrator', Assisted Sarah Gluschitz in a workshop for Westmorland Jr. School 'History of Medical Illustration', Co-presented with Sarah Gluschitz a lecture for Summer School Academy

'A Systematic Review of Aortic Branch Pattern Variants: Their Clinical Impact', The 19th Congress of the International Federation of Associations of Anatomists, Poster Presentation by Konstantinos Natsis, Marios Loukas, Maria Piagkou, and Nikolaos Lazaridis. ~48 Variation Illustrations contributed by Charles Price with Valerie Lentz, London, UK

'The Medical Illustration Profession', St Joseph's Convent, with Xochitl Vinaja and Dr. Rachael George '3D Data Capture & Printing at SGU' Teaching with Technology Tuesdays, with Jessica Holland, Angelica Ortiz, Xochitl Vinaja. Also provided 3D Heart to SphereGen for their Hololens demonstration, Grenada

2018 'Photogrammetry, as Applied to the Equine Phalanges for 3D Printing', 32nd Congress of the European Association of Veterinary Anatomists Research Poster Presentation by Dr. Melania Crisan and Dr. Eugene Rennie, with Brandon Holt, David Nahabedian, Katie Yost, Xochitl Vinaja, in Hannover, Germany

'Accessible 3D Scanning Technology for 3D Printing in Your Classroom', The Association for Medical Education in Europe (AMEE) Digital Poster Presentation by David Nahabedian with Brandon Holt, Katie Yost, Melania Crisan, Xochitl Vinaja, David Nahabedian, & Jessica Holland. in Basel, Switzerland

'ZBrush for Beginners,' International Anaplastology Association Annual Meeting, Denver, CO Digital sculpting methods workshop for international anaplastologist attendees. Also collaborated with Professor Juan Garcia of Johns Hopkins, Professor Amanda Behr of Augusta University and Paul Gaboury, 3D Product Development Manager at Pixologic, to model and 3D print a proof-of-concept eye prosthetic

Scholarly Activity

Original, Published Peer Reviewed Articles: illustration and authorship contribution

2017

2015

2018

2021 'The most commonly injured nerves at surgery: A comprehensive review.' Clinical Anatomy. 2021;34:244-262 Sharp E, Roberts M, Zurada-Zielinska A, et al. Illustrated by Jessica Holland with updated illustration insets by Charles Price

'Anterior Thigh Flap Phalloplasty.' Clinical Anatomy v31:2, Mark Terrell, MD, Wallisa Roberts, MD, (Co-Author) Charles Wesley Price, MS, Justine Schober, MD. Cover and 5 inside illustrations of the Special Edition of Clinical Anatomy of Transgender Surgery (illustrator and co-author)

2016 'Anatomy of Trisomy 12.' Clinical Anatomy 29:633-637, Wallisa Roberts, Anna Zurada, Agnieszka Zurada-Zielinska, Jerzy Gielecki and Marios Loukas MD. Illustrated by Jessica Holland with additional inset

illustration by Charles Price

- **2013 'Neurogenic Thoracic Outlet and Pectoralis Minor Syndromes in Children.'** Vascular and Endovascular Surgery v47:5, Stephen Annest, MD, Richard Sanders, MD and Edward Goldson, MD. Inside illustrations
- 2009 'Lower Extremity Compartment Syndrome in the Acute Care Surgery Paradigm: Safety Lessons Learned.' Patient Safety in Surgery v3:11, Jeffry L. Kashuk, Ernest E. Moore, Sarah Pinski, Jeffrey L. Johnson, John B. Moore, Steven Morgan, Clay C. Cothren, Wade Smith. Inside illustrations

Published Textbook Chapters: illustration contribution

2016 Fischer's Mastery of Surgery 7th Edition, ed. Josef Fischer (Wolters Kluwer Health)
Chpt. 10: The Stomach and Duodenum, Chpt. 58: The Diaphragm, Chpt. 126: The pancreas. ~3 Illustrations

Malignancies of the Groin: Surgical and Anatomic Considerations, eds. Keith A. Delman and Viraj Master (Springer Publishing). Chpt. 13: Anatomy of the Groin, Granger, Andre, M.D. (et al.) ~4 illustrations

Clinical Photographic Dissector of the Human Body, 2nd Edition eds. Marios Loukas, PhD, MD, et al. (Elsevier Publishing). Layout, labeling, and ~800 orientation images in collaboration with Jessica Holland, Angelica Ortiz, Xochitl Vinaja, Katie Yost, David Nahabedian

- 2018 Clinical Ultrasound Anatomy, eds. Marios Loukas, PhD, MD, Danny Burns, PhD, MD, (Wolters Kluwer Publishing). ~175 illustrated plates in collaboration with Jessica Holland, Angelica Ortiz, Xochitl Vinaja, Katie Yost, David Nahabedian, Brandon Holt
- **Special Make-up Effects for Stage and Screen 2nd Edition,** ed. Todd Debreceni (Focal Press, New York). 3 illustrations
- **2009** Diagnostic Imaging: Abdomen 2nd Edition, eds. Michael P. Federle, MD, FACR, et al. (Amirsys Publishing, Salt Lake City, Utah). 20 illustrations
- **2007** Diagnostic Imaging: Cardiovascular, eds. Suhny Abbara, MD, et al. (Amirsys Publishing, Salt Lake City, Utah). 17 illustrations
- **2006** Diagnostic Imaging: Obstetrics 2nd Edition, eds. Paula J. Woodward, MD, et al. (Amirsys Publishing, Salt Lake City, Utah). 6 illustrations

Published Non-Print Educational Materials and other projects: creative contributions

2020-2023 'Gestational Diabetes Mellitus,' Creative Directorship and audio engineering support for group animation with Nicole Lekach, Sarah Gluschitz, Sue Simon, Claudia Cárceles Román, Lucia Garces, Dr. Francis McGill, Dr. Sasha Lake, Nyana Bhashar, Amrita Pandey, WIM Student Lead: Michele Liu, Community Advisors: Stephanie Lewis, Lydia Browne, Charisse Bristol

'Gender Roots: Justice, Art, and Medicine at St. George's University,' Creative Directorship for group animation by Sarah Gluschitz, Nicole Lekach, Lucia Garces, Farihah Khan, Matthew-Dean Argame with Sue Simon, Chandra Stafford, Robert Alig, Andrea Blair, Dr. Laura Colket, Dr. Tracy Penny Light

'Cervical Cancer in the Caribbean,' Creative Directorship for group animation by Claudia Cárceles Román, Nicole Lekach, Sarah Gluschitz, Claudia Cárceles Román, Lucia Garces, with Sue Simon, Dr. Francis McGill, Dr. Sasha Lake, Avi Bahadoor-Yetman, WIM Student Leads: Hanah Lee, Jade Lerner, Jasmine Custodio and Amrita Pandey.

'VR with a Purpose at SGU,' editor, special project marketing video

Lung Tray Project', Creative Directorship and DICOM segmentation support with Dr. James Coey, Assistant Dean of Basic Sciences, Northumbria University, and NHS, with David Nahabedian, Brandon Holt and Sue Simon.

'Auscultation Resource Center: Interactive Heart, Lung and Bruit Auscultation for Clinical Skills virtual lab sessions', wCreative Directorship and audio engineering support with Sarah Gluschitz, Lucia Garces, Stacy Price and Sue Simon, Faculty collaborators: Dr. Cyrus-Murden and Dr. Taylor-Drigo

'Breast Cancer Awareness: Animation for virtual education sessions, and GBN TV spot,' Creative Directorship for the Women in Medicine group, with Jack Nelson, Claudia Cárceles Román, Nicole Lekach. Faculty/student collaborators: Dr. Frances McGill, Dr. Sasha Lake, Hanah Lee, Jasmin Custodio, Hira Rohail. Pan American Health Organization

'SGU's Anatomical Sciences Research Fellowship 2019 - 2020 Testimonials, Global Pandemic Edition', by Michael Montalbano and Charles Price, Video interview compilation of the successful experiences of nine recently matched Anatomical Sciences Research Fellows produced for the Office of Career Guidance to promote the benefits of the research fellowship to attract high quality applicants during remote times

2011 'Spinal Implant Prototype Presentation'. QiG, Inc., Broomfield, CO Completed preliminary UI/UX design on a hand held wireless device that interacts with a spinal implant to reduce pain. In March of 2011 the prototype was successfully demonstrated to the FDA

'Acupuncture,' Dr. Narda G. Robinson, DO, DVM, MS, DABMA, FAAMA (Director, CSU Center for Comparative and Integrative Pain Medicine). Created animation for an interactive presentation on the anatomy associated with acupuncture theory for a teaching CD-ROM. Visible Productions, LLC. 'National Geographic: The Incredible Human Body.' Dir. Karen Goodman, Kirk Simon. Perf. P.J. Brown, Kate Burton, Donald Coffey. National Geographic. Member of a team of medical illustrators who were responsible for lighting, texturing and animating a 3D brain model from the Visible Human digital cadaver data set, with Visible Productions, LLC

'Taut™ Inc. ADAPt™ Port System One Common Bile Duct Exploration Kit.' 3D animation with Visible Productions, LLC.

2001 'Interactive Regional Anesthesia.' Interactive CD-ROM 2nd Edition, Dr. Oscar Fernandez, MD. Harcourt Health Sciences. 10 illustrations

Dynamic Human II, McGraw Hill. Engineering Animation Inc. Member, medical illustration and animation team [Award of Excellence, Association of Medical Illustrators Annual Salon]

'Introduction to Looping: A 3-Dimensional Interactive Tutorial of the Developing Heart,' published within Embryo: CD Color Atlas for Developmental Biology, ed. Dr. Gary C. Schoenwolf (Prentice Hall, NJ).

Graduate Thesis

Published Non-Peer Reviewed Articles

2002

2021 'Sketchfab & The Center for BioMedical Visualization' Assisted author David Nahabedian in submitting an original article to the Sketchfab Science Spotlight blog (online)

2014 'Artopsy.' Birdy Magazine issue 1, Johnny DeStefano, Christy Thacker, et al. Created an anatomical, autopsy-themed logo using ZBrush for the magazine's section that 'dissects' featured artist's life and work

Published Video Games and Commercial Film

All titles below are credited Engineering Animation Inc., Ames, IA and Salt Lake City, UT, unless otherwise noted:

1999 'Dukes of Hazzard: Racing for Home', Sony PlayStation 1. Part of a team that delivered the original playable levels to the Electronic Entertainment Expo in Los Angeles, CA.

'Field & Stream Trophy Hunting', PC CD-ROM. Sierra Sports. Member, game art production team

'Championship Bass'', PC CD-ROM. EA Sports. Member, game art production team

'Animaniacs: Gigantic Adventure', PC CD-ROM. SouthPeak Interactive.

Member, game art production team

'Crazy Paint', *PC CD-ROM*. SouthPeak Interactive. Member, game art production team 'K'nex: Lost Mines of K'nexor,' PC CD-ROM. K'nex Inc. Art lead, UI design and game art

1998 Blade. Dir. Stephen Norrington. Perf. Wesley Snipes, Stephen Dorf, Kris Kristofferson. New Line Cinema.

Member of a team of medical illustrators who were responsible for creating several special effects shots of vampires bursting into ash, many scenes were included in the major motion picture release. (Uncredited)